

Interferometric Image Reconstruction

4th work-package of Opticon FP7

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Rationale and context

- ▶ with 4 to 6 telescopes recombiners, 2nd generation VLTI instruments and recent optical interferometers (e.g., CHARA) are targeted at multi-spectral imaging ($R \sim 10^4$, $\Delta\theta \sim 10^{-3}$ arcsec)
- ▶ for the scientific returns of these instruments, tools for image reconstruction usable by non-expert astronomers are required
- ▶ image reconstruction algorithms for interferometry (BSMEM, WISARD, MiRA, etc.) are mature but require substantial expertise
- ▶ mostly provide monochromatic image reconstruction
- ▶ lack of documentation
- ▶ not necessarily freely available

Summary of the project

Make the R&D and tutorial/software development to provide image reconstruction algorithms from optical interferometry data to general astronomers.

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- ▶ WP1 – Project management (CRAL)
- ▶ WP2 – Data samples and astrophysical model images
 - ▶ model images of astrophysical objects (FEUP)
 - ▶ synthetic data for LINC-Nirvana, Gravity and Matisse (MPIA, LESIA, OCA)
 - ▶ real data from Amber, LINC-Nirvana, Vega/Chara and Pionier (IPAG, MPIA, OCA)
- ▶ WP3 – Image reconstruction algorithms
 - ▶ unified image reconstruction description (UC)
 - ▶ algorithms derived from BSMEM, MiRA and Wisard (UC, CRAL, OCA)
- ▶ WP4 – User interface and user guides
 - ▶ algorithm interface specification (CRAL)
 - ▶ graphical user interface (JMMC)
 - ▶ tests and benchmarks (JMMC)
 - ▶ documentation and cookbooks (FEUP)

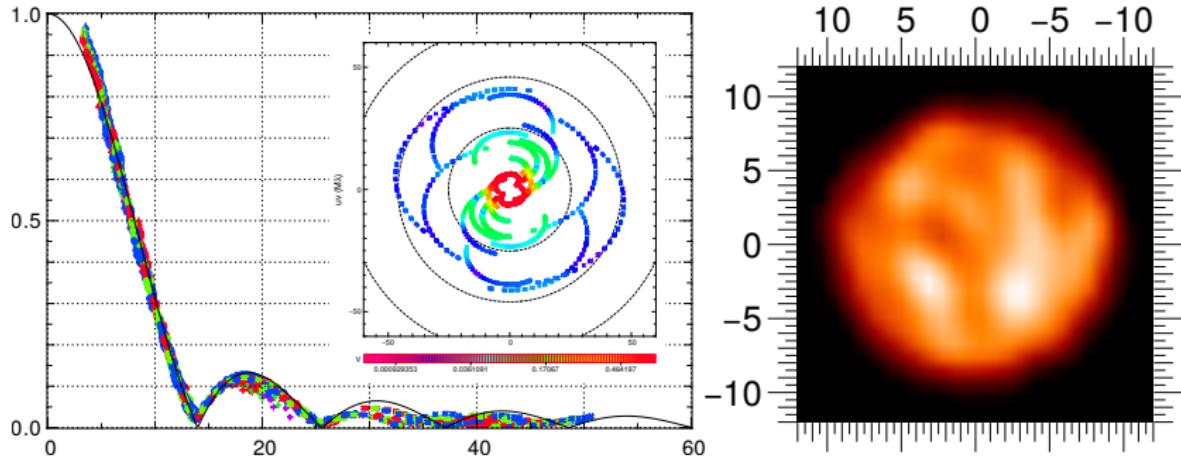
Algorithm Zoo

Name	Authors	Optimization	Regularization
BSMEM	Buscher, Baron, Young	trust region gradient	MEM-prior
WISARD	Meimon, Mugnier, Le Besnerais	quasi-Newton ^(*) plus self-calibration	many
MiRA	Thiébaut	quasi-Newton ^(*)	many
MACIM	Ireland, Monnier	simulated annealing	MEM
SQUEEZE	Baron, Monnier, Kloppenborg	parallel tempering	
BBM	Hofmann, Weigelt	matching pursuit	sparsity
IRBis	Hofmann, Weigelt	conjugate gradients	many
<i>Sparco</i>	Kluska	(based on MiRA)	
<i>Self-Cal</i>	Millour	(based on MiRA + self-calibration)	
<i>Painter</i>	Schutz <i>et al.</i>	ADMM	many
<i>MiRA-3D</i>	Soulez	ADMM	many

(*) OptimPack

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Reconstructiong a reliable image require expertise



- ▶ object: pi Gru
- ▶ instrument: Pionier
- ▶ credits: Claudia Paladini,
Jean-Baptiste le Bouquin
- ▶ algorithm: MiRA with *carefully chosen*
 - ▶ priors
 - ▶ initial image

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Objectives and Contents

- ▶ 1st deliverable of JRA
- ▶ formal description of image reconstruction in optical interferometry;
- ▶ **general:** all considered algorithms (BSMEM, WISARD, MiRA, etc.) can be expressed in this framework;
- ▶ required to homogenize and unify the inputs and outputs of these algorithms;
- ▶ **didactic:** give background information needed for the end users to understand the principle of image reconstruction (this knowledge is needed to properly use the software);
- ▶ document available at:
<https://github.com/emmt/OI-Imaging-JRA>

Inverse approach for image reconstruction

Inverse approach provides a very general framework to describe most (if not all) image reconstruction algorithms.

The recipes involve:

1. a **direct model**: model of the brightness distribution and its Fourier transform;
2. a **criterion** to determine a unique and stable solution;
3. an **optimization strategy** to find the solution.

General image model

Object brightness distribution in angular direction θ :

$$I_\lambda(\boldsymbol{\theta}) = \sum_n b_n(\boldsymbol{\theta}) x_n \quad \text{with} \quad \begin{cases} b_n(\boldsymbol{\theta}) & \text{basis of functions} \\ \boldsymbol{x} \in \mathbb{R}^N & \text{image parameters} \end{cases}$$

$$\xrightarrow{\text{F.T.}} \hat{I}_\lambda(\boldsymbol{\nu}) = \sum_n \hat{b}_n(\boldsymbol{\nu}) x_n$$

Complex visibility model

$$y_k = \hat{I}_\lambda(\boldsymbol{\nu}_k) = \sum_n H_{k,n} x_n \quad \text{with} \quad \begin{cases} \boldsymbol{\nu}_k = \boldsymbol{B}_k / \lambda & \text{(sampled frequency)} \\ H_{k,n} = \hat{b}_n(\boldsymbol{\nu}_k) \end{cases}$$

in matrix notation:

$$\boldsymbol{y} = \mathbf{H} \cdot \boldsymbol{x}$$

Inverse problem approach for image reconstruction

Image reconstruction amounts to solving an optimization problem

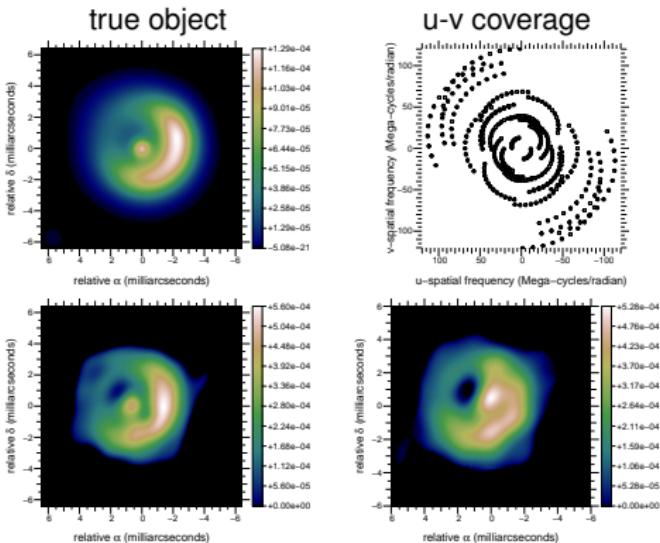
$$\boldsymbol{x}^+ = \arg \min_{\boldsymbol{x} \in \mathbb{X}} \{ f_{\text{data}}(\mathbf{H} \cdot \boldsymbol{x}) + \mu f_{\text{prior}}(\boldsymbol{x}) \}$$

- ▶ f_{data} enforces **agreement with the data**;
- ▶ \mathbf{H} implements the **direct model** (e.g., nonequispaced Fourier transform)
- ▶ f_{prior} enforces **priors** ($\mu \geq 0$ is a tuning parameter);
- ▶ \mathbb{X} enforces **strict constraints** (normalization, positivity):

$$\mathbb{X} = \left\{ \boldsymbol{x} \in \mathbb{R}^N \mid \sum_n x_n = 1; x_n \geq 0, \forall n = 1, \dots, N \right\}$$

What kind of data to use?

- ▶ **Wisard** (Meimon et al. 2005): phase closure + powerspectrum;
- ▶ **BSMEM** (Buscher 1994; Baron and Young 2008), **MiRA** (Thiébaut 2008): any available data;
- ▶ **BBM** (Hofmann and Weigelt 1993), **IRBis** (Hofmann et al. 2014): bispectrum;
- ▶ etc.
- ▶ consensus: data in **OI-FITS** format (Pauls et al. 2005)
- ▶ *no consensus: definition of $f_{\text{data}}(x)$* ;



reconstruction with powerspectrum and phase closures

reconstruction with powerspectrum only

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Various regularizations

1. Quadratic smoothness:

$$f_{\text{prior}}(\boldsymbol{x}) = \|\boldsymbol{x} - \mathbf{S} \cdot \boldsymbol{x}\|^2$$

where \mathbf{S} is a smoothing operator (by finite differences).

2-3. Compactness (le Besnerais et al. 2008):

$$f_{\text{prior}}(\boldsymbol{x}) = \sum_n w_n^{\text{prior}} x_n^2$$

with $w_n^{\text{prior}} = \|\boldsymbol{\theta}_n\|^\beta$ and $\beta = 2$ or 3 yields **spectral smoothness**.

4-5. Non-linear smoothness:

$$f_{\text{prior}}(\boldsymbol{x}) = \sum_n \sqrt{\|\nabla x_n\|^2 + \epsilon^2}$$

where $\|\nabla x_n\|^2$ is the squared magnitude of the spatial gradient in the image at n th pixel and $\epsilon \rightarrow 0$ yields **total variation** (Rudin et al. 1992) while $\epsilon > 0$ yields **edge-preserving smoothness** (Charbonnier et al. 1997).

6-8. Separable norms (ℓ_p):

$$f_{\text{prior}}(\boldsymbol{x}) = \sum_n (x_n^2 + \epsilon^2)^{p/2} \approx \sum_n |x_n|^p$$

where $\epsilon > 0$ and $p = 1.5, 2$, and 3 . Note that $p = 1$ is what is advocated in **compress sensing** (Donoho 2006) while $p = 2$ corresponds to regular **Tikhonov regularization**.

9-11. Maximum entropy methods (Narayan and Nityananda 1986):

$$f_{\text{prior}}(\boldsymbol{x}) = - \sum_n h(x_n; \bar{x}_n).$$

Here the prior is to assume that the image is drawn toward a prior model \bar{x} according to a non quadratic potential h , called the **entropy**:

$$\text{MEM-sqrt: } h(x; \bar{x}) = \sqrt{x};$$

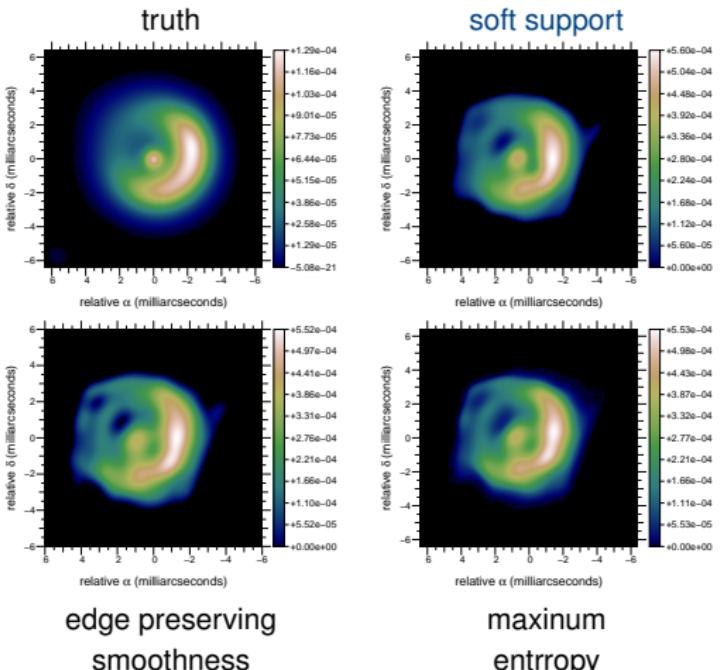
$$\text{MEM-log: } h(x; \bar{x}) = \log(x);$$

$$\text{MEM-prior: } h(x; \bar{x}) = x - \bar{x} - x \log(x/\bar{x}).$$

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Choosing the regularization

- ▶ there are **many** different possibilities
- ▶ a **specific choice affects the result:**
 - ▶ sparsity,
 - ▶ smoothness,
 - ▶ etc.
- ▶ users must **be aware and choose wisely**
- ▶ users must **be encouraged to try different settings and compare**



Tuning the regularization level

Observer has to choose the regularization level $\mu \geq 0$.

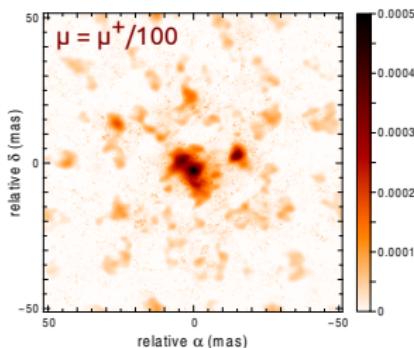
- ▶ by visual assessment of:

$$\mathbf{x}^+ = \arg \min_{\mathbf{x} \in \mathbb{X}} \{f_{\text{data}}(\mathbf{H} \cdot \mathbf{x}) + \mu f_{\text{prior}}(\mathbf{x})\}$$

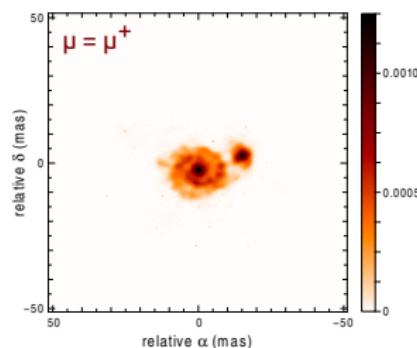
a GUI will help

- ▶ by solving the equivalent problem:

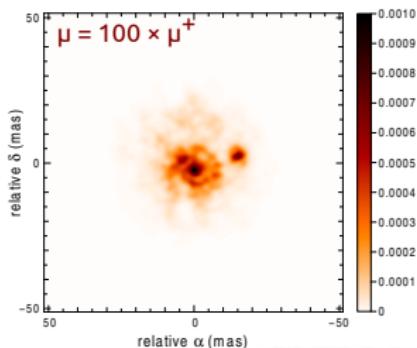
$$\mathbf{x}^+ = \arg \min_{\mathbf{x} \in \mathbb{X}} f_{\text{prior}}(\mathbf{x}) \quad \text{s.t.} \quad f_{\text{data}}(\mathbf{H} \cdot \mathbf{x}) \leq \eta$$



under-regularized



correct?



over-regularized

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unified inputs and outputs of image reconstruction:

- ▶ input (in a FITS file):
 - ▶ OI-FITS for the data
 - ▶ image parameters (pixel size, *etc.*)
 - ▶ optional initial image
 - ▶ choice for the regularization and its parameters
- ▶ output (in a FITS file):
 - ▶ OI-FITS-like for the model of the data
 - ▶ current/final image

features:

- ▶ compatibility with OI-FITS (version 1 and 2)
- ▶ easy to resume a reconstruction or change parameters
- ▶ history maintained
- ▶ can be generalized to model fitting
- ▶ easy to display the results (image and actual fit to the data)

(*) draft available at: <https://github.com/emmt/OI-Interface-JRA>

Sharing data

- ▶ support for OIFITS → OIFITS-2 (in C/C++¹, in Julia², in Yorick³)

Sharing Software

- ▶ make algorithms **freely available** (**done**)
- ▶ make software **portable** (at least easy to install)
 - ▶ current software: C/C++, IDL/GDL, FORTRAN, Yorick, MatLab
 - ▶ alternatives: Java, Julia, NumPy, ...
- ▶ make software **easy to use** (that's R&D in progress)
- ▶ provide **state of the art algorithms** (e.g., massive rewrite of **OptimPack**⁴ for numerical optimization with support in C, Yorick and Julia⁵)
- ▶ **preserve future developments** of algorithms (multi- λ)

¹<https://github.com/jsy1001/oifitslib>

²<https://github.com/emmt/OIFITS.jl>

³<https://github.com/emmt/YOIFITS>

⁴<https://github.com/emmt/OptimPack>

⁵<https://github.com/emmt/OptimPack.jl>

(almost) done

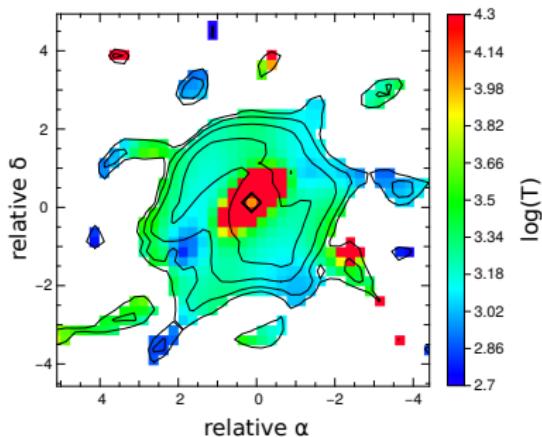
- ▶ unified description of image reconstruction
- ▶ interface specification
- ▶ portable code
 - ▶ OI-FITS-2
 - ▶ numerical libraries (optimization, *etc.*)

in progress

- ▶ modify algorithms (BSMEM, MiRA and WISARD) to account for input/output format
- ▶ design **graphical user interface** (GUI)
- ▶ test algorithms and interface on real and synthetic datasets
- ▶ write documentation and cookbooks

Perspectives: multi-wavelength reconstruction

- ▶ **a few years ago:**
 - ▶ reconstruction from **individual spectral slices** (e.g. le Bouquin et al. 2009)
- ▶ **now:**
 - ▶ **Sparco** (Kluska et al. 2014): semi-parametric approach
 - ▶ **MiRA-3D** (Soulez, et al. 2013): spatio-spectral regularization
 - ▶ **Painter** (Schutz et al. 2014)
 - ▶ **Self-Cal** (Millour)
 - ▶ *good side effects of sharing algorithms*
- ▶ **truly multi- λ image reconstruction is:**
 - ▶ much more powerful not only due to the improved u-v coverage
 - ▶ mandatory to fully exploit instruments (in particular GRAVITY and MATISSE)
 - ▶ more difficult to implement and more complex to use



Herbig Be HD98922, PIONIER data in H band, MiRA-3D algorithm (Soulez et al., 2014)

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References

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- ▶ Lyon: CRAL (Éric Thiébaut)
 - ▶ image reconstruction (MiRA)
- ▶ Univ. Porto (Paulo Garcia)
 - ▶ sciences cases, cookbooks, tests
- ▶ Univ. Cambridge (John Young)
 - ▶ image reconstruction algorithm (BSMEM)
- ▶ MPIA Heidelberg (Jörg-Uwe Pott)
 - ▶ LINC-Nirvana (LBT) case
- ▶ IPAG/JMMC (Gilles Duvert, Guillaume Mella, Jean-Baptiste le Bouquin)
 - ▶ data from PIONIER and AMBER
 - ▶ graphical user interface
- ▶ OCA (Martin Vannier)
 - ▶ data from VEGA, simulations (MATISSE)
- ▶ LESIA (Thibaut Paumard)
 - ▶ simulation and test cases (GRAVITY)